## HOMECOMING COMPETITIONS 2017 OFFICIAL COPY

## SCHEDULE OF EVENTS

Event
Registration Open
Registration Deadline
Lip Sync Music Due Captains Meetings Window Decoration Lip Sync Tryouts* Window Judging Team Trivia

Lip Sync Practice Lip Sync and Bonfire Float/Vehicle / Banner Inspection
Homecoming Parade
Homecoming Game
*If necessary

Date(s) Time Location(s)

| $8 / 1 / 17$ | 8:00am | Online, Owl Life |
| :--- | :--- | :--- |
| $9 / 27 / 17$ | $5: 00 \mathrm{pm}$ | Online, Owl Life |
| $10 / 4 / 17$ | $5: 00 \mathrm{pm}$ | Online, Owl Life |
| $9 / 5-9 / 28 / 17$ | Various | Both Campuses (see page 3) |
| $10 / 13 / 17$ | $8: 00 \mathrm{am}-11: 00 \mathrm{pm}$ | Student Centers (both campuses) |
| $10 / 14 / 17$ | $2: 00 \mathrm{pm}-7: 00 \mathrm{pm}$ | SO1021 (Kennesaw) |
| $10 / 16 / 17$ | $12: 00 \mathrm{pm}-5: 00 \mathrm{pm}$ | Student Centers (both campuses) |
| $10 / 16 / 17$ | $7: 00 \mathrm{pm}-9: 30 \mathrm{pm}$ | UV Rooms (Kennesaw) |
|  |  | Ballrooms (Marietta) |
| $10 / 18 / 17$ | $4: 00 \mathrm{pm}-11: 00 \mathrm{pm}$ | Outdoor Amphitheater (Marietta) |
| $10 / 20 / 17$ | $7: 00 \mathrm{pm}-11: 00 \mathrm{pm}$ | Outdoor Amphitheater (Marietta) |
| $10 / 21 / 17$ | $3: 00 \mathrm{pm}$ | Perch Lot |
| $10 / 21 / 17$ | $3: 30 \mathrm{pm}$ | Sports and Entertainment Park |
| $10 / 21 / 17$ | $7: 00 \mathrm{pm}$ | $5 / 3$ Bank Stadium |

## POINT STRUCTURE

Points for Homecoming are distributed among the following events. Teams may elect to participate in one or all of the events (only one parade entry for each team, however). Each individual event will have a winner, and an overall winner will be determined based on which team has the highest point total after all competitions are completed. Therefore, teams that compete in more events will have a greater chance to win the overall competition. Each event has its own rubric for how points are determined. Please read the event / objective descriptions contained in this packet carefully so that your team understands how each event works and has the best chance to succeed.**

| Event | Max Points <br> Available | Your Points |
| :--- | :--- | :--- |
| Window Decoration | 100 |  |
| Team Trivia | 100 |  |
| Lip Sync | 150 |  |
| Parade - Float* | 150 |  |
| Parade - Decorated Vehicle* | 120 |  |
| Parade - Banner* | 105 |  |
| TOTAL | $\mathbf{5 0 0}$ |  |

[^0]
## Registration

Registration will open on $8 / 1 / 17$ and will be available online through Owl Life. At the time of registration, teams must provide a team name, a team captain, and a list of members on the team along with KSU ID \#'s. The minimum size for any team is 10 students.

## Team Structure

Teams will consist of a captain and team members. Captains will be the main point of contact for all teams and will receive all formal communication from the Department of Student Activities. If at any time a team captain needs to change for a team, the current captain must submit an email to the Department of Student Activities indicating who the new captain for their team will be (must come from team roster). Captains (or another representative) are also expected to be present at a captains meeting (schedule below) to go over rules and answer any questions.

Team members can be any currently enrolled KSU student, but a student may only play for one team. Once a student has been listed on the roster of a registered team, that student is not allowed to be listed on the roster of another team, or participate in another team's activities. Players may not switch teams after the registration deadline, but may switch prior to the deadline by submitting an email to the Department of Student Activities indicating their change.

Teams compete in one or all of the events. Teams will indicate which event(s) they will be competing in when they register. Teams may change the events they are registered for up until $10 / 13 / 18$. Teams that wish to make changes to the event(s) they are registered for by submitting an email to the Department of Student Activities indicating their change.

## Captains Meetings

| Date | Time | Location |
| :--- | :--- | :--- |
| $9 / 5 / 17$ | $5: 00-6: 00 \mathrm{pm}$ | A214 (Marietta) |
| $9 / 8 / 17$ | $12: 00-1: 00 \mathrm{pm}$ | ST301 (Kennesaw) |
| $9 / 15 / 17$ | $12: 00-1: 00 \mathrm{pm}$ | A214 (Marietta) |
| $9 / 20 / 17$ | $12: 00-1: 00 \mathrm{pm}$ | ST301 (Kennesaw) |
| $9 / 22 / 17$ | $9: 00-10: 00 \mathrm{am}$ | ST301 (Kennesaw) |
| $9 / 26 / 17$ | $5: 00-6: 00 \mathrm{pm}$ | A214 (Marietta) |
| $9 / 28 / 17$ | $5: 00-6: 00 \mathrm{pm}$ | ST301 (Kennesaw) |

The Homecoming game this year is against Gardner Webb whose mascot is Mack the Bulldog. This year's theme is "Help Scrappy Smack Mack". When the KSU football team takes the field on Saturday October $21^{"}$, they won't be the only ones hoping to deliver a defeat to the Gardner Webb bulldogs, so as a part of the Homecoming festivities, teams are encouraged to come up with fun and creative ways to help Scrappy, and the rest of the KSU community, "Smack Mack". This theme will be relevant in a number of ways throughout Homecoming, and in some instances will factor into your team's performance based on how well you incorporate it. If you have any questions about what the theme specifically encompasses, please contact the Department of Student Activities.


#### Abstract

AWARDS Winners for individual events will be announced at the conclusion of that event. The overall winner of the competition will be announced at the Homecoming football game on 10/21/17. Winners of individual events and the overall winner will receive trophies for their accomplishments.


The following rules are general rules that apply to ALL Homecoming events**:

1. All participants / contestants in Homecoming competition activities must be currently enrolled Kennesaw State University students (i.e., no alumni, no faculty/staff). This means the participant/ contestant must be actively taking classes during the week of Homecoming (i.e. cannot have withdrawn from all courses that semester).
2. All participants / contestants in Homecoming competition activities may only compete for one team. This goes across all events (i.e. a student cannot participate with one team for trivia and a separate one for lip sync)
3. Most events will be rain or shine. The decision to cancel or relocate an event will be made by the Student Activities Staff. In the event of a change to the scheduled events, Homecoming Team Captains will be notified, as well as information posted on social media Student Life Facebook page and the Homecoming website.
4. All participants / contestants / attendees or other involved parties are to refrain from alcohol and/or illegal substance use during any and all Homecoming competition events.
5. All participants / contestants/attendees or other involved parties are not to attend any Homecoming competition events under the influence of alcohol and / or illegal substances.
6. All participants / contestants/attendees or other involved parties are expected to show good sportsmanship and refrain from all derogatory or damaging remarks and/or behavior towards any other participants / contestants / attendees prior, during, after, and / or between Homecoming competition events.
7. Participants in Homecoming competition events must sign a liability release waiver (Appendix D) before participating in any Homecoming competition events. Please have all participants fill out waivers in advance to help the event run smoothly.
8. Ties for any event will be settled using the tiebreaker that is identified under each event's rules section. Tiebreakers do not effect a team's points for that event. Teams that tie in an event will still receive the same points towards the overall competition for that particular event.
9. In the event that there is a tie for the overall Homecoming competition, the parade event will be the tiebreaker (with the team that scored highest in the parade winning the overall competition); if a tie still persists, then the lip sync event will be the next tie breaker, followed by team trivia, then window decorating.
10. Enforcement of any and all rules is to be handled by the members of the full time staff persons from Student Life with all final decisions residing with the Director of Student Activities.
11. All sanctions for rule violations (general or specific) will be handled by the Director of Student Activities or another full-time staff member of Student Activities. Possible sanctions include but are not limited to, overall point deductions, disqualification from an event, or disqualification from all events.
**Student Life and The Department of Student Activities reserve the right to amend these rules as needed to accommodate extenuating circumstances and ensure the integrity of the competition.

## EVENT DESCRIPTIONS

## Event Name: Window Decorations

Description: Each team will be assigned a window in one of the two Student Centers on either campus. Teams will decorate their assigned window in a design that incorporates the Homecoming theme, KSU Pride, and their team. Decorations will be judged based on four categories: Creativity, Incorporation of the theme, School Spirit, and Design.

Rules:

- Windows must be decorated with materials provided by the Department of Student Activities and/or any approved materials.
- Approved materials include: window paint, tempera paint, and all other washable forms of paint or markers
- If you do not see a material listed here that you wish to use, please contact the Director of Student Life for approval.
- Windows may only be decorated during the official time of the event.
- Window assignments will be decided at random by the Department of Student Activities based on team size. Teams will be informed of their windows via email by 9/29/16.
- Teams must use a drop cloth at all times during the window decorating process.
- Teams must clean their windows on Sunday 10/16/15 between 8:00am-5:00pm or risk having a hold placed on all reservations for on-campus events (applies to all organizations on the team).
Point Breakdown: Points will be awarded based on how each team's window is judged in the competition. Judging for this event will be provided by 5 KSU faculty/staff/community members. Each judge will fill out a score sheet for each window (Appendix A). The score for each team will be determined by adding the five scores they received. In the event of a tie for an overall winner, the judges will vote to break the tie. Please note, if windows are not cleaned by the deadline stated above, there will be a hold placed on all reservations.

Points available for this event: 100 (20 points on 5 judges sheets)

## Event Name: Team Trivia

Description: This is a trivia game for all teams that will center on general knowledge questions as well as questions centered around the theme for Homecoming and KSU. The game will be split into two rounds with two bonus questions at the end of each round. The first round will consist of 15 questions worth 2 points each. The bonus question at the end of the first round will be worth 10 points. The third round will consist of 15 questions worth 3 points each. The final bonus question will be a wager question worth up to 15 points.

Rules:

- Each team will be allowed a maximum of 10 students to participate in this event, but may compete with fewer students
- Teams may not share answers or collude in any way during the event
- No participant will be allowed to look up answers on a phone, laptop, or other device (all devices will be placed on the table). Penalty for violating this rule may result in a team being disqualified for this event
- Any team member who leaves the room during a question may be asked to wait until that question has been answered before returning to their team.
- Questions during the first and second round are worth 2 and 3 points each, respectively. An incorrect answer does not count against a team.
- The bonus question at the end of round 1 will be worth 10 points. An incorrect answer does not count against a team.
- The final question is a wager-style question worth up to 15 points. Teams will submit their wager along with their answer to this question. Teams that answer correctly will receive points in the amount they wagered while teams that answer incorrectly will lose points in the amount they wagered.

Point Breakdown: Teams will receive points based on their performance in the event. Teams will receive points based on correct answers to questions. In the event of a tie for an overall winner, a tiebreaker question will be asked for all teams tied.

Points available for this event: 100

## Event Name: Lip Sync

Description: This is a lip sync competition between teams. Teams will perform a lip sync routine prepared beforehand for a panel of judges comprised of KSU faculty, staff, and / or community members. Each team will be given assigned time to practice beforehand on the Amphitheater stage that the team may choose to use or not. Judging will be done based on the categories of difficulty, creativity, precision, showmanship, and incorporation of the theme (See Appendix B). The practice times and order that groups will perform in will be randomly assigned prior to the start of Homecoming.

## Rules:

- The performance can be no longer than 6 minutes for a single team
- Performers may swap out throughout the performance and not all performers need to be on the stage the whole time if the team so chooses
- Teams may not have more than 40 performers for this event
- Teams must provide their own music and props. A DJ will play the music.
- Music, props, attire, and routine must not be vulgar. Performances deemed "vulgar" by 3 or more judges will result in that group being disqualified and forfeiting all points for this event.
- Music must be submitted to the Department of Student Activities by 5:00pm on Wednesday, October 4". Acceptable formats include .m4a and .mp3. A list of songs used that includes title and artist must accompany music submissions.
- Practice times and performance order will be decided at random by the Department of Student Activities. Teams will be informed of their time slots via email by $10 / 4 / 17$.
- In the event of multiple groups using similar or identical music, those groups will be made aware of the similarities on Wednesday, October $4^{\text {n }}$, or sooner, depending on when the similarity is detected. If groups have similar music and it is determined that one group must change their selections, the decision will be initially left up to the group that turned it in first whether they want to change their music or not. If the group that submitted their music first elects to keep their music, the other group(s) will have to change their music.

Points Breakdown: Points will be awarded based on how each team performs in the competition. Officiating for this event will be provided by a panel of 5 KSU faculty/staff/community members. Each judge will fill out a score sheet for each performance (Appendix B). The score for each team will be determined by dropping their highest and lowest score sheets and adding the remaining three. In the event of a tie, the teams who are tied will have their scores adjusted by adding all five score
sheets (no dropped scores) to break the tie. If a tie still persists, the judges will be asked to vote among the teams to settle the tie (simple majority).

Points Available: 150

## Event Name: Parade Competition

Description: The Homecoming Parade is an event to celebrate the diversity of our campus community and school spirit. Teams competing in this competition will be asked to complete one of three entries, either a float, decorated vehicle, or banner. Prior to the start of the parade, all entries will be judged and inspected for safety. Judging will be done based on the categories of creativity, theme/school spirit, design, construction, and overall appearance. More points will be awarded for larger entries (See Appendix C). Parade order will be decided at random by the Department of Student Activities.

Rules (Float):

- Floats must consist of a trailer pulled behind a vehicle
- Floats cannot exceed 30 feet in length, 12 feet in width, and 16 feet in height. Height and width measurements will be taken from ground to highest extension, including all moving parts, and length and width measurements will be taken from decoration to decoration. If the float exceeds these restrictions by more than 6 inches then it will be disqualified. If whatever pulls your float is decorated, then it will be included in these dimensions. If a float turns or contains moving parts, it may not in any way exceed these dimensions.
- All floats must be tasteful in design and suitable for all ages
- Humans or animals may not be used to pull trailer floats
- All floats must pass fire safety regulations. Use of flame retardant materials is highly recommended and all floats are required to have a fire extinguisher on or near the float throughout the parade.
- No motors will be allowed to facilitate movement of parts on the float. No electrical, petroleum driven, or any other motorized apparatus may be used.
- Floats must be completed on all 4 sides and will be judged on all 4 sides.
- No projectiles may be launched outside the boundaries of the float or thrown from the float (i.e. no confetti cannons with confetti falling outside of the float). Projectiles can be used when it remains within the confines and boundaries of the float.
- A maximum of 4 people may be on board the float during the parade and judging. Anyone on board during judging will be considered part of the float's overall appearance.
- No candy may be thrown during the parade.
- The floats will be judged first before the parade. One person for each group must be with the float while judging takes place. No construction of any kind may take place while the float is being judged.
- Floats must be ready to be moved from their line up space and into the parade immediately following judging. Groups that fail to move from their line up space and into the parade in a timely fashion may receive point deductions or disqualification.
- Members of the group may only follow behind the float, not in front or beside of the float.
- Floats will be the only vehicles allowed on the staging area.

Rules (Decorated Vehicle):

- Decorated Vehicles consist of vehicles only (golf cart, truck, etc.) and do not include anything pulled behind them
- All vehicles must be tasteful in design and suitable for all ages.
- Vehicles must be completed on both sides and will be judged on both sides
- No projectiles may be launched or thrown from the vehicle.
- No candy may be thrown during the parade.
- The vehicles will be judged before the parade. One person for each group must be with the vehicle while judging takes place. No construction of any kind may take place while the vehicle is being judged.
- Vehicles must be ready to be moved from their line up space and into the parade immediately following judging. Groups that fail to move from their line up space and into the parade in a timely fashion may receive point deductions or disqualification.
- Members of the group may only follow behind the vehicle, not in front or beside of the vehicle.
- The vehicle being decorated will be the only vehicle allowed in the staging area.

Rules (Banner):

- Banners can be no larger than $81^{\prime \prime} \times 96^{\prime \prime}$ (standard full size flat sheet)
- Banners must be constructed out of approved materials. Approved materials include: cloth, paper, paint (all forms), glitter, feathers, sequins or other decorative beads, and glue or other forms of adhesive (i.e. tape, staples, etc.).
- If you do not see a material listed here that you wish to use, please contact the Department of Student Activities for approval.
- All banners must be tasteful in design and suitable for all ages
- Banners must be carried by members of the group walking in the parade. Banners may be suspended from poles, but it is not required.
- The banners will be judged before the parade. One person for each group must be with the banner while judging takes place. No construction of any kind may take place while the banner is being judged.
- Banners and walkers must be ready to move from their line up space and into the parade immediately following judging. Groups that fail to move from their line up space and into the parade in a timely fashion may receive point deductions or disqualification.

Point Breakdown: Points will be awarded based on how each team's banner/float is judged in the competition. Judging for this event will be provided by 5 KSU faculty/staff/community members. Each judge will fill out a score sheet for each performance (Appendix C). The score for each team will be determined by dropping their highest and lowest score sheets and adding the remaining three. In the event of a tie for an overall winner, the teams who are tied will have their scores adjusted by adding all five score sheets (no dropped scores) to break the tie. If a tie still persists, the judges will be asked to vote among the teams to settle the tie (simple majority).

Points available for this event: 150 (float), 120 (decorated vehicle), 105 (banner)

## APPENDICES

## Appendix A

Window Decorations Competition 2017
Judge Score Sheet
Judge Name: $\qquad$
Team Name: $\qquad$
**Please rate the team's performance in the following categories from 1-5, with 1 being poor and 5 being excellent**

| CATEGORY | SCORE | COMMENTS (optional) |
| :---: | :---: | :---: |
| Creativity: <br> - Does the display show imagination and / or innovation? |  |  |
| Theme/School Spirit: <br> - How well does the display incorporate the Homecoming theme and / or elements of KSU Pride? |  |  |
| Design: <br> - How complex or detailed is the design? |  |  |
| Construction: <br> - What is the level of craftsmanship in the display? |  |  |
| TOTAL SCORE |  |  |

Appendix B
Lip Sync Competition 2017
Judge Score Sheet
Judge Name: $\qquad$
Team Name: $\qquad$
${ }^{* *}$ Please rate the team's performance in the following categories from 1-10, with 1 being poor and 10 being excellent**

| CATEGORY | SCORE | COMMENTS (optional) |
| :---: | :---: | :---: |
| Difficulty: <br> - Does the routine incorporate difficult moves or transitions? |  |  |
| Creativity: <br> - Does the performance show imagination and/or innovation? |  |  |
| Precision: <br> - Does the group appear to all be on the same beat/move? |  |  |
| Lip Sync: <br> How well do the performers lip sync? <br> - Is the performance engaging? |  |  |
| Theme/School Spirit: <br> - Does the performance incorporate the Homecoming theme and / or elements of KSU Pride? |  |  |
| TOTAL SCORE |  |  |

Vulgar Performance Clause: In an effort to maintain the highest standards for conduct within the KSU community, if you believe that this performance displayed vulgarity in any part or whole in its choice of music, outfits, props, routines, or any other element, please initial below on the space provided. If not, please leave this space blank.

Initials: $\qquad$

## Appendix C

Parade Competition 2017
Judge Score Sheet
Judge Name: $\qquad$
Team Name: $\qquad$ BannerVehicleFloat
${ }^{* *}$ Please rate the parade entry in the following categories from 1-7/8/10, with 1 being poor and 7/8/10 being excellent. Maximum points for each category are 7/8/10 for banner/vehicle/float respectively**

| CATEGORY | SCORE | COMMENTS (optional) |
| :---: | :---: | :---: |
| Creativity: <br> - Does the float/banner show imagination and/or innovation? |  |  |
| Theme/School Spirit: <br> - Does the entry incorporate the Homecoming theme and / or elements of KSU Pride? |  |  |
| Construction: <br> - Does the entry display exceptional craftsmanship? |  |  |
| Design: <br> - How difficult would it be to assemble this entry? |  |  |
| Overall Appearance <br> - Does the entry look good? <br> - Does the entry appropriately represent KSU? |  |  |
| TOTAL SCORE |  |  |

# Kennesaw State University Homecoming Activities Waiver and Release 

Event: Homecoming
Date(s): 9/8/2017-10/21/2017

## PLEASE READ THE FOLLOWING CAREFULLY BEFORE SIGNING:

LIABILITY WAIVER, RELEASE, INDEMNITY AND PROMISE NOT TO SUE:
I, the undersigned below, in consideration of my participation in the Event(s) referenced above and any related activities thereto including training, preparation, and travel (separately and collectively, the "Event"), wherever the/these Event(s) may occur, acknowledge that I am aware that as a result of my participation in the Event, there exists the potential for injuries including but not limited to scrapes, bruises, broken bones, various injuries to the body, and possible loss of life and I freely assume on my behalf all risks incidental to such participation.

In consideration of my participation in the Event and on my behalf, and on behalf of my heirs, executors, administrators and next of kin, I hereby release, covenant not to sue, and forever discharge the Released Parties (as defined below) of and from all liabilities, claims, actions, damages, costs and expenses of any nature arising out of, related to, or in any way connected with my participation in the Event and/or any such related and associated activities, and further agree to indemnify and hold each of the Released Parties harmless from and against any and all such liabilities, claims, actions, damages, costs and expenses including by way of example, but not limited to, all attorneys' fees, costs of court, and the costs and expenses of other professionals and disbursements up through and including any appeal. I, understand that this Release and indemnity includes any claims based on the negligence, action or inaction of any of the Released Parties and covers bodily injury (including, without limitation, death), property damage, and loss by theft or otherwise, whether suffered before, during or after such participation. I declare that I am physically fit and have the skill level required to participate in the Event and/or any such related and associated activities. I further authorize medical treatment for myself, at my cost, if the need arises. For the purposes hereof, the "Released Parties" are: Kennesaw State University, the Board of Regents of the University System of Georgia, all Event sponsors, and each of their respective parent, subsidiary, affiliated or related companies; and the officers, directors, employees, agents, representatives, successors, assigns and volunteers of each of the foregoing entities.

I also acknowledge that persons employed by Kennesaw State University may take photographs and / or videos of my participation and allow the use of these materials on behalf of the University without limitation or compensation including the release of my name. I also agree that during the time I am involved with the Event, I will be bound by all rules, regulations, policies, procedures and guidelines of Kennesaw State University and the Board of Regents.

This Waiver and Release Form shall be governed by the laws of the State of Georgia, and any legal action related to or arising out of this Waiver and Release Form shall be commenced exclusively in the Superior Court in and for Cobb County, Georgia. I understand that the acceptance of this liability waiver, release, indemnity and promise not to sue Kennesaw State University or the Board of Regents of the University System of Georgia or any agent or employees thereof, shall not constitute a waiver, in whole or in part, of sovereign or official immunity by said Board, its members, officers, agents and employees.

I certify I am eighteen (18) years of age or older, I am executing this Waiver and Permission Form on my behalf and the information set forth above is true and complete.

I HAVE READ, UNDERSTOOD AND ACCEPT THE CONDITIONS OF THIS LIABILITY RELEASE, INDEMNITY, AND PROMISE NOT TO SUE.

Participant Information: (Please PRINT)

Name:

Emergency Contact Name and Phone Number:


[^0]:    *Teams may only compete in one parade category*
    ${ }^{* *}$ Event results will be updated online following each event. Please check the Owl Life page for additional details**

